

FX Supervisor

Contract - 6 months, Freelance

We are looking for an experienced FX Supervisor to join our team. This position is an excellent opportunity to work on an exciting feature film, Puffin Rock, based on the TV series. We are looking for a person that values the power of visual storytelling and wants to help us bring the beautiful world of Puffin Rock and all its lovable characters to a bigger stage.

Requirements

- Experience in a similar position
- Must have an understanding/working knowledge of different approaches to creating effects elements within a scene and the ability to devise methods for the creation and animation of each effect as needed
- Experience in compositing and knowledge of After Effects is preferable but not essential
- Experience in Hand Drawn and 2d Rigged animation required
- Working knowledge of Moho or another 2d rigged animation software is essential
- Strong sense of design and an ability to tailor designs to Puffin Rock style is essential
- Strong attention to detail and outstanding organizational skills
- Ability to troubleshoot and resolve unexpected FX and workflow problems
- Excellent verbal and written communication skills and enjoys working in a team environment.

Responsibilities

- Responsible for the consistent quality of the FX animation
- Work closely with the Director, Assistant Director, and Production Manager to establish the working method of the FX Department
- Create FX Breakdown with key crew and help in assigning FX to relevant depts
- Create & maintain an FX list for relevant depts of one-off scene effects, library effects and compositing effects
- Work closely with the Director, Assistant Director and Compositing Supervisor to create FX model sheets, animated FX elements and composite reference are consistent & understandable for the FX team and partner studios
- Collaborate with production and the Supervisors in other departments to help establish processes and pipeline integration on Shotgun
- Lead a small FX team
- Be responsible for ensuring the efficient design and preparation of each effect for use
- Brief, supervise & review the work produced by the FX team & create FX as needed
- Create & maintain a department guide as required
- Serve as Effects point person in production-specific meetings and reviews, ensure deadlines are kept and quotas are fulfilled and communicate the progress of the department.