

# DOG EARS

## **Dog Ears**

Dog Ears is an award-winning creative studio based in Derry in the North of Ireland. We create content for kids and bring our stories and characters to life across media and platforms worldwide.

## **Prop Designer**

### **Responsibilities:**

- Responsible for designing and creating models sheets of major and minor Props for a 2D series
- Work closely with other Designers and Design Supervisors
- Working to a brief and create a variety of designs for each props, assuring they are in line with the existing visual language of the series.
- Ensure quality and style of show is consistently achieved in your work and that all notes/retakes are added. • Maintain well structured files and adhere to established layer and texture naming conventions.
- Follow instructions of Supervisor and Production Manager to meet creative standard and production deadlines. • To report/communicate progress of work and address any problems to the Supervisor, Production Manager and Production Coordinator
- Adhere to the administrative tools used for tracking workflow, input and delivery/output of shots;

- Ensure all artwork is properly backed up, organised and stored appropriately;
- Ensure all designs needed for client deliveries are prepared and ready on time.

**Skillset:**

- Good experience in designing props for 2D animation; • Solid knowledge of 2D animation workflows;
- Excellent Photoshop skills;
- Knowledge of Toon Boom Harmony;
- Excellent communication skills and willingness to share information in a team environment.

We are asking all candidates to please include if they are based in the UK and would be willing to relocate to Derry in Northern Ireland with their application.